

Vector communications.

This would be where the radio wave, or, equivalent, is stripped of depth and width to produce a 'completely penetrating' radio wave that connects a device to another, like a cable in effectively. i have been experimenting with this idea since 2010 of course.

So, radio waves travel at the speed of electricity, and, send vague signals everywhere. this does not really matter for radios, as, the signals are effective at broadcasting radio and other various media. but, if we could strip away the depth and width of the wave, we could get it to produce 'mega information distribution.' this would be much more powerful, in other words.

To strip these dimensions away, we would have to expand all three of them to cover everywhere. this would be a 360 degree signal of all three dimensions, which means that we need to blend them, yes?

This would mean that there needs to be three length dimensions, of course. if we were to look at the way radio waves work today, they are all blended anyways, as they go from very small all around and bigger, basically. so as it stands it is already a 'collage.'

So, we need to sync all three to only give off 'length,' at an atomic particle level. this can be done by merging them all into one, meaning, we need to observe the radio 'dispatcher.' this would mean that we need to split the 'signal giver offer,' into three parts, or, multiples of three, as as it stands now, there is only one 'microphone' operating in all directions. this means we need to broadcast enough length signals to penetrate the walls and earth to get from greece to angola. this will mean that we merely produce six dimensions, and see six of them being resisted against, hitting obstacles in their path, of course.

This will leave three dimensions of length going through the earth from pole to pole and so forth.

Maybe we should make the vectors more powerful by plugging them into a greater battery or get more power regulated to the dispatching element. this reminds me of wifi, of course, so it is basically done to a point.

So, we simply repeat the signal with three wifi signals, as depth and width will be blocked by physical objects?

I think to get the penetrating power, only length is produced though objects, as the depth and width would obviously be blocked. if the whole radio wave is sent through, then you need to wait for the rest of the signal - this way the whole length will penetrate the objects, at higher speeds, and the whole signal will get there faster, yes?

All we got to do is split the signals into three!

This would mean that we need a very small diamond to shine the signal through, or, a fractal diamond or glass case?

Maybe instead of a case of diamonds, each part of the dispatcher should be 'made in threes?'

This will see the actual signal split into three?

This would mean that each part of the radio wave sender should be split into three.

This would see the sender made with various angles inside of it. for example, the modulation will be sent in nine dimensions immediately from the sender by making it a 'cone.' this cone could be designed so as to send and split the signal?

Surely you can see what i am trying to do? this would see the whole dimension split into 360 degree signals, as it is, but the signal will be sent in 1080 degrees, effectively, and have 720 degrees meet resistance, meaning that the signal will be completely made of length, at first, as that will penetrate quickly, being length.

To explain this to you sensibly, it is like making a 'three pronged wifi signal.' the 'length' becoming three dimensional is what we are after, as, then the three dimensional aspects of a signal are merged into three length vectors, complimenting each other to form a signal that is three dimensional, hence usable. the depth and width are also produced, but they travel slower than a length vector that travels as if 'complete,' yes?

The cone itself should, in my estimation, be in of three designs;

[1] Maybe it should be set up in groups of three, three cones with all the information shone into one meeting point, where they merge and deflect each other, sending signals that are the same, as like energy pushes away or repels like energy, so as to make a disco ball effect $[3 + 3 + 3]$,

[2] Be in three layers of finely cut diamonds or generics, which send the signals in a trilogy $[3 * 3]$

[3] Or, be in layers of four, three two signals. being three dimensional, they will have four of the three dimensions coming out the base of the diamond head, then three, normal ones, and finally two more at the tip. this would see the signal split into four at the base, as it will continuously divide the third set into three, three at the middle point of the diamond modulator, where it would be normal, and two dimensions will see the signal send out two vectors or signals, as they will be fighting over dominance changing sequence at the speed of light $[4 \wedge x + 3 + 2 / 3]$.

~ of course, the two divided by three would mean that it continues until they have a zero in the decimal system, then that fades as the next one reaches maturity, then fades, with another one coming at the speed of light!

Hopefully one of these configurations of splitting with mirrors and diamonds will suffice or work?

Tribute to starcraft – protoss type technology.

If you were to combine my theories of technology and heat auras, we get this solution - psychic mind controlled equipment and technology. of course, i have gotten this idea from the game called star craft, and the race called the "protoss." let's say we are naturally terran, and then we get a magical race called "protoss" and a biological race called the "zerg?" this is about the protoss, okay?

So, we need to find a way to merge magic with machines we build to create what the aliens like to call science. the aliens have got real gods that speak to them, and they often grant them things that they would call technology, but we would call 'mental interface machines.' these would be like their space ships - they are made out of helium as their gods thought this was the best, as it is the second element on the periodic table so was discovered before our nitrogen four ships, which are totally heat resistant, thereby allowing us to travel faster than light speed, like deep space one, okay?

So, how does one interface with technology? first, you need a 'choice' to be made, then there needs to be a signal for the thing you have chosen to do, just like how our bodies work with our nervous systems. this, though, is about sending a signal with our minds to technology to control it with 'a current.' this current needs to carry emotions that the machine can understand, although, emotions could be volatile, imagine you get cross with someone? this purely reactive formula for machines is bad news! so, it needs to be conscious, so, would start in the premotor cortex, travel to the motor cortex, then back to the premotor cortex for our muscles to 'answer.'

This means, first of all, we need to have some self control. if we were to observe that our premotors cortex - where thoughts and impulses come from, via the nerves - is totally out of control, and only hesitates due to fear or other base emotions, then we know we need to have lots of self control, so i cannot see children using this at first.

But, if we were to try to overcome this obstacle by wearing a 'helmet,' one that senses electromagnetic energy in our left hand hemispheres of our brain, therefore having sensors on the left hand side of our brains, without sensors on the right hand side, then we could control it better, as it would read the left before the right.

This follows from the conscious activating or deactivating certain circuits in the brain or helmet to control what the subconscious activates. we already have google glass, which is controlled by our eyes, so making a helmet that controls the radio signals we give off would be just like telepathy, basically carrying conscious and subconscious signals from mind to mind, or, mind to machine.

~ This is the foundations, so far.

But, the protoss can control their units with clicking the mouse over them! how do we do this? i have just found that we can activate any technology with our helmets and radio wave receivers that intercept 'identification' and 'operations' and, of course, 'ceasing operations.' this might be like 'modem modulation and demodulation' of course. this would be where simply, with our conscious, identify the circuits set up to give the equipment 'identities,' like our identity numbers, and they open further 'signal interception operations.' then, they would be guided by our helmets modulating the signal for them, in bytes or information - even though i hate binary! - or my more recent computer part activation, where you activate the devices or parts of the computer with colors from a disco laser inside. then, there are a few billion colors to specify which operations must be carried out, yes?

Then, we need to see what the machine sees, like google glass set up, of course. this will allow us to disarm bombs, guide drones and even identify where a machine is faulty. machines that get faulty have a part inside of them that is out of order, by simply probing the machine, and looking for resistance where the signal goes into the machine we will be able to identify where the signal stops, as there is a serial bus inside the machines on a circuit board always.

So, we could do simple things so far. the only question is, do we make the mother board connect with us on it's level of circuits, which would be futuristic yet much cheaper, yet confusing, or make a language for the communications to succeed?

If we were to observe that the 'computer' or 'bios' of the machine needs to be hardwired, then we could easily throw them out and replace them with new models, of course, as they come out. this would mean it would be easy to upgrade the machines working bits or language.

Now, this helmet, it should work on brain activity. basically, the instructions should be up to five words, meaning that certain energies will be intercepted by the helmet. this would mean that the

heat aura our body gives off could be understood to mean that different concentrations of energy are used, and then backed up for further error decoding by emotions to show that the person is giving off different energies, like a mood ring.

Actually, the sensors themselves should consist of mood ring materials and brain scans for activity, if you ask me.

With these helmets, we could communicate with people that speak other languages, and, of course, animals! this would mean that we could send them signals, and, with a receiver on our helmets, we could intercept their emotions, at first, with the same technology as 'mood rings.' these mood ring stone interceptors would show us with our google glass how the animal is feeling, but, we cannot get a clear message yet!

To get the message from the animal, we could easily measure its breathing and heart beat to get a message, mixed with sound waves from a dog barking or a cat meowing. this would be where the animal, even birds - maybe we need different types of helmets or code on the bios? - could send their breathing, tone, pitch and heart rate to us to tell us what they are 'saying.' then, to send signals to them, the energy that we give off with our bodies is always understood on an emotional level by the animals.

But, the protoss also work with teleporting things in. think of those blue collages of energy that we see then they say "warp fields stabilized." this reminds me of worm holes and tesseractes that travel through the fourth dimension, of course.

~ Remember, we are naturally terrans!

So, to get them warped in, we could use our helmets to fine tune our consciousness and heat signatures, combined no doubt, to warp in things that identify with our signals. this means first we identify with one of these 'things' and then we have a two way signal, yes? then, we need to use this signal to warp them in!

If we were to modulate their 'matter' into 'energy,' we could either;

[1] Slowly drag their matter towards us, or elsewhere,

[2] Open a worm hole between the two locations, requiring massive amounts of energy,

[3] Use the fourth dimension to bring them there without resistance from our three dimensional world.

So, let's observe! if we want to drag them towards us like sand on the beach blown all over the place, this would be like breaking them down into particles to travel rather slowly towards us. this would require an insulation of their parts, easily administered by identifying 'density' or 'dense parts' of their makeup, maybe with some stuff they are resting on too? this would see them accelerate towards us or elsewhere due to the signal breaking them down by giving off a polarized wave. it would take massive amounts of energy to do this though, like the protoss pylons would be made of vector communications type modulators and demodulators.

Or, we could open a worm hole? this would be where we enlarge certain quarks, as this is the solid part of particles, therefore the resistance, or all particles that resist matter with their positive spin, and then drag the 'thing' through the 'hole.' this would be like enlarging an atom to the size, monetarily, of a long worm like hole - worm hole! - and then covering the back of the item inside

this 'hole.' then, this atom - i suggest hydrogen? - could close on the other side, or 'retract in size,' and instantly launch the 'goods' at you.

Or, we could use the fourth dimensional theorem. this would see us add a dimension to the item or person, and then have it travel through with a very weak signal even. this means we need to 'split three atoms,' hopefully hydrogen, into a third more each. this will see the dimensions 'merge,' and then there will be a path for the item to come to us, due to magnetism we give off, that we control with our helmets that give off the right 'frequency,' or, energy modulation.

Now we need our crowd dispersal unit or anti riot unit. i am suggesting we use a drone that drops tear gas canisters from above, or, a sensory shock wave that makes people poop in their pants. the second or latter one is related to "brown noise." brown noise was developed by the c.i.a. or is still being fine tuned to make people defecate when they riot, of course, or, as a non lethal way of influencing people that break the law, of course.

So, this 'new noise' will be a sub frequency that targets the nerves of the small intestine. basically, it will, as the whole body is a nerve, make it 'push.' yes, all the muscles and nerves on the person will push, maybe resulting in puking too?

Now, this noise needs to merely be a 'emotional push signal.' this will relax all the muscles, and then they will do their nasty business, of course. using a drone will let you also see the areas of a protest where the people are getting violent, or, inciting violence, allowing you to aim the tool at them specifically.

This no doubt will result in fewer violent protests.

For our war games, reserved for the highest bidder, we need to observe the robots already at our disposal. we have tanks that can be automated and artillery that can be towed into position, like with real wars. remember these will just be using paint balls!

Then, something i have been thinking of is mecca. these robots should stand at about eight feet tall and carry the weapons i have theorized with a fusion core or large battery. controlling them will be as easy as using google glass!

The mecca need to be simplified in mechanics, as then they will move faster - having nerve type extensions on them will complicate things and slow them down, of course. to simplify it, we need to use bigger gears - which will be easy with the size of it - and a bus that travels through it like a normal electrical signal to make parts move, due to our identifying the machine and then using google glass to show what the mechanical things are doing - actuating them as if controlling a computer through typing - and then the controller will know what the machine is doing, and what the plans for it to do are.

As the controller will be controlling the mecca robots, they will be able to set way points or a task list that can be loaded onto the bios with the help of a sensitive map to let it know where to go. this map will be based on heat signals to identify mountains, trees and living things, among others, and of course land mines. with this level of heat recognition we can get out of it, it can also be used to root out land mines in africa and eastern europe too!

~ This about covers how far we need to get with type of technology with our mental interface and robotics, of course.

Tribute two to stacraft – zerg stuff.

Okay, we have gone quite far with the protoss, how about the zerg? they work off of biological upgrades and telepathy too. then, they have bio things that turn them from worms into fighting units and flying things, like their guardians and mutalisks. we need these too!

To do this, i suggest we grow some from a flower - following the theory that the 'pollinating things' will fertilize them? these should come off the fruit tree type of fruit as flower generation, except now we will try to make worker ants that can, say, chop down trees for us, or dig holes in walls for plumbing and electrical work, yes?

So, we need to get the genes from the ant, orange tree and some really big insect, like a japanese yellow hornet? alternatively to the hornet, which will let the ant fly, or if we just mixed the fruit tree with the hornet d.n.a, we could use a elephant sperm cell to make it grow in huge volumes! this would mean that the egg is of an ant, yet the sperm is of a elephant, leading to moderately sized 'animal.'

This will require, genetically, mixing the physical genes of the two animal species into the flower of the 'orange tree.' alternates to the orange tree would be a watermelon, if you ask me? this would lead to the biggest possible worker ants, of course.

So, we will need to use the physical properties of both animals, yet take only the mental ones from the ants. then we need to grant these creatures telepathy so we can talk to them, which means, we need to design the brains so that they hear our frequency of thought and speech, yes? their ability to speak would be better helped by vocal chords, of course.

Getting this 'animal' obedient is not as important as first making it, or, crafting it from the watermelon.

Yet, i have found a way to control them first! if we tune their muscles to react only to our voice commands, and, the frequency of whispering through telepathy, as you can feel your throat moving from your voice box, hence my idea that they hear our whispered telepathy, we could control their muscles through our conscious voice commands.

~ This would require designing the brain so that it has no instinct, other than to eat when hungry what it is fed, and how to learn to walk and breathe.

So, we need to remove, as the ant is one big nerve that reacts to the world to be a part of it's society, we could heighten the sensitivity of the auditory cortex, by pummeling it with more 'hair nerves.' these would be bigger, smaller and everywhere in between, so that we can find the ones that react to our speech and 'telepathic orders.' my theory is, if the ant feels such a large amount of energy from our voices, they will be overpowered to react to them, as the sensation will be overpowering, of course. this means, we need to make them totally dependent on our voice for instructions, even to eat and how to walk, unless we teach them 'sequences.'

We should also consider learning from the dolphin as to how it 'learns how things work.' this would let it get sensations of pleasure from us when we want it to, and, learn quickly how to shortcut operations to get this nice feeling, like i stipulated many moons ago in my artificial intelligence threads elsewhere.

So, the genetics... let me try this quickly?

If we were to use the growth hormones of the elephant, and the physiology of the ant, we could grow them as watermelons. this would require mixing the sperm of all related animals together to grow in the watermelon, which will take longer due to the complexity of the thing we are 'designing.' this would mean that we need to 'fold' and chisel the form of the ant from the watermelon, and remember we are using plants so as not to inconvenience any elephants, and also so we can produce them en masse, and, they can lay flowers, eventually, to be fertilized by the other sex partners of their species, of course.

But, back to actually growing it as quickly as possible.

Water melons would act as a 'womb.' this womb would send chemicals to the watery interior telling it to 'compress' in certain areas, in my theory. this would mean they would need lots of fuels to do this, yes?

Fuels for plants are water, sunlight and air. if we were to shine heavy lights onto it, keep it submerged in water with only the flowers being pollinated, and then administering carbon dioxide to it, something we have plentifully, or even carbon monoxide, something china has a lot of, these gaseous fossil fuels could be breathed in to form 'matter.'

Chiseling the form out is important, as it needs to be made of nerves and chitin. the hard outside can form from taking the carbon dioxide from the air, as that used to be solid, and now will merely form 'new matter.'

Or, we could take an an egg larvae and insert it into the lemon. this will see the ant larvae saturated by watery and chemically beneficial things, and, they will grow faster.

To get the size as big as possible, we need to observe the growth hormones of the elephant, and, that water juice like this gets absorbed by the ant larvae, allowing the rapid growth of the 'ant worker.'

Now that we have our workers to collect minerals and gases, we need a riot control unit, yes? think of the defiler, that is what i am trying to make now! these creatures will be like snakes that spit out 'gases that work like tear gas.'

In south africa, we have a type of snake called the pofadder, that spits stuff into the eyes of the creatures it wants to 'blind' for a while while it 'attacks them.' seeing as how these units are completely under the control of the loudest voice, or voices, and the loudest voice belongs to the police with the loudspeakers, it can scare people - as people are scared of snakes usually - and mingle with them without losing police personnel and then make the crowd disperse with it's 'venom.'

This will require a new type of watermelon creature, much simpler, of course. this means that we need snake eggs, advanced hearing and visuals to judge the emotions of the people and it's instructors, and then 'toned down less lethal eye poison.'

Maybe curiosity killed the cat, but, i want to make military units to replace all the soldiers out there, so wars may be fought with insects that shoot spines like a hedgehog or something, yes? or, we could make for exotic war games, like real starcraft? this would see us commanding paint balls as terrans, drones as protoss or snakes and hornets as zerg, of course. what a fun war game!

So, we need something to 'fight' with? these units should have normal close quartered and ranged attacks, so they would have an advantage up close, yes? this means we need new creatures, like chimera or tigers and hawks!

Making the tigers could be done using our heightened auditory nerves for control of them, and, then they would have normal clawing attacks, yes? breeding tigers this way could be fun, of course? they could also have their claws painted with dyes, so as to indicate a hit in our games, yes?

Breeding tigers would be hard, because they are mammals and take a long time to grow. this could be made much quicker by eliminating most of the 'instinct' of theirs or finely tuned nerves for responses to situations that they face in the wild, as we will be feeding them so they would not need to know how to hunt, meaning the specialized nerves would not need to grow. of course, breeding them in a test tube would be better and faster, but if we want them to grow as the others do, we need our watermelons! simplifying them genetically would also lead to faster 'reptilian / mammal' growth.

The hawks or condors would be faster to breed, as they take less time to mature, being based on reptiles, as they are cold blooded. this means that we can make our output much greater by having them born in enclosures where they can learn to fly naturally without the problems of 'diving to their deaths.' simplifying them so as not to focus on breeding as much makes them not need their genes and nerves for breeding as much, simplifying their codes and making one larger nerve where there were many small ones.

Resurrection.

Now it comes to "resurrection." this would be like , eventually, making people come back to life - in what state i don't know - and fruit pips being grafted back into the full fruit, for full consumption. the fundamental theory here is that mass is stored energy, of course.

So, if you have the bones of people, they carry all the genes the person had up until the time they died. this means that you can reproduce the physical form of the person and memories to some degree, or fully with more research by doctors, and then the exact impulses that they had will come back to the body due to the energies the body had at the time of death. the thing is, the person might come back having seen heaven or something, of course, and then have a great story to tell, yes?

If we were to take the decomposing bones, or, even a photograph, we could simulate this with some certainty that each wrinkle on the outside of the face, and, every scar on the body needs to be identical to an atomic level for the person to be brought back "exactly as they were" before they died. this is because our bodies are merely nerves, that make a complexion for us that represents what is going on inside our bodies, of course.

Of course if we have the bones, the actual d.n.a, then we could merely reproduce this, at least in a test tube, regenerating the physical form of the person. this would result in, for lack of a better example, something like the water cycle, or, 'the circle of life.'

~ Remember that the body of the person is only a 'collection of nerves.' when nerves feel things, they change for each thing they feel, permanently. this forms the person, there is no hocus pocus consciousness and memories that are stored like photographs. they are merely impressions of the persons experiences.

If you have the ashes of someone, then you could simply 'revitalize them.' this would be where you revert the ashes to cells, by taking the blue print of the genes, as if it were a forest fire leaving

behind a mountain with fissures and details of ground, by lubricating them to 'revitalize them.' this follows the forest fire cycle of course, except we are taking the ashes and rewinding them.

For the vegetables and fruit, we merely need to take the genes of the fruit, from a little bit of it, then 'copy' this code to file, then replicate it.